



FULL-TIME FACULTY MEMBER ANIMATION

ABOUT US: Villa Maria College is a private, Catholic college providing students with the premier student-centered experience in Western New York. Students learn and grow with a culturally diverse population that lives its ideals of truth, charity, and unity.

The BFA in Animation Program at Villa Maria College began Fall 2008 and is a competitive, hands-on, and demanding program that recruits highly-talented and committed students. At Villa, the 9:1 student to faculty ratio enables instructors to have a meaningful impact on the artistic development of each and every student. Villa Maria has three state-of-the-art animation labs, each with 14 workstations and Cintiq tablets, including software such as the Autodesk Entertainment Creation Suite, ZBrush, Substance Painter, Adobe CC, and Toon Boom Harmony. There is also a stop-motion studio that uses Dragonframe, as well as a separate puppet-building facility. Cross-program collaboration is also strongly encouraged. Villa's Animation students have successfully collaborated with students from the Digital Filmmaking and Music Industry BFA programs at Villa. Junior and Senior animation films are screened at local movie theaters.

OUR CORE VALUES: *"Respect for Human Dignity, Compassion, Transformation, Solidarity with the Poor, and Justice & Peace."*

POSITION SUMMARY: The Animation Department at Villa Maria College seeks applicants who specialize in 3D Production techniques to teach related foundations courses. This includes, but is not limited to, 3D modeling, texturing, rigging, animating, lighting, and rendering. Applicants will handle all aspects of instructing undergraduate courses in the BFA in Animation program, including organizing lectures/demonstrations, generating and distributing assignments, assisting students with technical and creative questions related to assignments, and grading.

ESSENTIAL QUALIFICATIONS:

- M.F.A in Animation or closely related degree preferred; however alternative degrees will be considered.
- Preference given to candidates with teaching experience.
- Knowledge of Autodesk Maya and other 3D Production and animation software required.
- Knowledge of Adobe Substance, ZBrush, and/or Unreal Engine a plus.
- Knowledge of 3D Printing a plus.
- Animation Industry experience a plus.



ESSENTIAL RESPONSIBILITIES:

- Teach a minimum of 24 credit hour equivalences per year. This typically amounts to three studio courses or 4 lectures per semester.
- Provide student-centered instruction in all courses.
- Provide direction and climate for effective learning.
- Design means of evaluating and improving the teaching/learning process in the classroom
- Pursue professional development and growth.
- Review and develop curricula.
- Serves as academic advisor to students
- Participate in program assessment activities.
- Participate in program and College accreditation activities.
- Submit required reports to appropriate offices
- Attend scheduled program meetings and maintain regular office hours.
- Develop plans for the use of equipment, instructional aids, and supplies.
- Assist in the development of grant materials relevant to the faculty member's role and duties at the College.
- Assist in the preparation of program and recruitment materials and participate in recruitment activities.
- Participate in program advisory council activities and meetings.
- Assist the Department Chairperson in carrying out program administrative duties, including program course scheduling; interviewing and hiring part-time faculty members; preparing and monitoring program budgets, conducting program reviews, and other.
- Serve on committees of the College.
- Assist and participate in any other activities related to the respective program.
- Assist the Department Chairperson in assessing the effectiveness of the program.
- Support the mission and objectives of the College.
- Participate in College functions.
- Assume other work-related responsibilities as assigned by the Department Chair, the Vice President for Academic Affairs, or the President or his/her designee as needed to meet the needs of the College mission.

WORK ENVIRONMENT:

General work environment requires employees to consistently use manual dexterity in reaching, writing, navigating around the office/workspace. Occasional evening and weekend hours may be needed to perform work associated with this position. If the position requires use of vehicle for College purposes, a valid New York State driver's license check may be required for occasional off- campus assistance and support.

The above statements are intended to describe the general nature and level of the work being performed by people assigned to this work. This is not an exhaustive list of all duties and responsibilities. Villa Maria College management reserves the right to amend and change responsibilities to meet business and organizational needs as necessary.



APPLICATION MATERIALS:

Applicants should include:

- Cover Letter
- Curriculum Vitae
- Link to online portfolio and/or demo reel or samples of work
- Statement of Teaching Philosophy
- Minimum of Two References

APPLICATION PROCESS:

- Fill out the on-line application here: Jobs.Villa.edu
- After you have completed the online application your information will be forwarded to the Search Committee for review and consideration.
- The Search Committee will carefully review each resume and the strongest, most qualified candidates will be contacted for an interview.

Villa Maria College is an equal opportunity employer and does not discriminate on the basis of age, race, religion, creed, color, sex, sexual orientation or preference, national or ethnic origin, marital status, physical or mental disability, or any other protected classifications in admissions, employment, or any other aspect regarding the conduct of College programs and activities. Should you require an accommodation, according to the guidelines of the ADA, please seek the counsel of the Director of Human Resources for assistance.

Salary Range: \$48,000-52,000